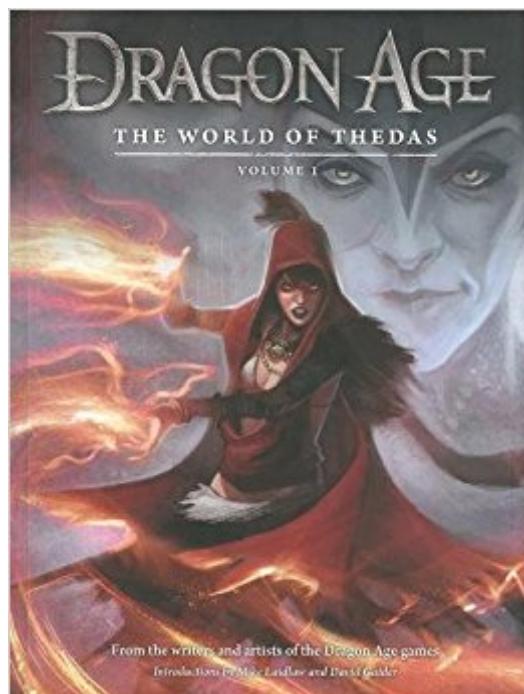


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Dragon Age: The World Of Thedas Volume 1



Synopsis

For Dragon Age newcomers, this comprehensive volume brings you up to speed on everything you need to know about the regions, religions, monsters, magic, and more! For dedicated fans, never before have the secrets of BioWare's epic fantasy been revealed so completely and so compellingly! * Filled with never-before-seen art by the creators of the games! * New Dragon Age game coming in 2013! * From the writers and artists of the Dragon Age games. The definitive guide!

Book Information

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Customer Reviews

So after reading reviews I went with the hardcover versions of these books and I have to say, I'm impressed. They look like any other typical game guide. Except they are not a game guide at all. I write fan fiction for this game. (Don't judge me..) And these books help. I thought I knew a pretty good amount about Thedas and I was pitifully wrong. It'll be much easier for me to just look in one of these books for something I need than to Google it. The writing is excellent, the artwork is jaw dropping, and the information is detailed. Very happy with my purchase.

When I first played Dragon Age: Origins many moons ago, one of the first things I fell in love with was the world and its history. The collector's edition strategy guide contained a brief, but informative lore section, and I ate it up. Codex entries in the game itself were also equally entertaining, especially because there were some instances where people either weren't sure about what was behind certain events, or their words were colored by perspectives and prejudices. The World of

Thedas: Volume 1 is one hefty tome of all of this. There are sections about geography, religion, magic, and other key aspects of this vast, violent world, filled to the brim with details and personal accounts. For those who have played Dragon Age II and Inquisition, you will also see many clues about events that will soon come to pass. Personally, my favorite feature is the timeline that runs along the bottom of every page, from the beginnings of the elven calendar through the "present" year of the Dragon Age, punctuated with key moments and events in this long and eventful history. If you can't get enough Dragon Age lore, and you suspect you may know (or want to know) more about the history of Thedas than the real world that we live in, this is definitely the book for you.

This is exactly what I was looking for to expand my knowledge of the world of Thedas. A lot of it is known information you may have read from a codex but in the book it is beautifully pieced together on a timeline and with additional description. If you love any Dragon Age game, this book is a must.

Great compilation book! The illustrations are lovely. While it's a lot shorter than volume two, it still holds a lot of information. Highly recommend for those that love the world of Thedas!

A great summary with a lot of supporting details for the various factions, history, geography etc. of Thedas. It is a rich world in which a lot of detail can be overlooked while playing the games. These volumes allow readers to revisit their favorite aspects of the game world without flipping through multiple codex entries in-game. I originally purchased this as a support to the campaign setting for use with the Green Ronin Dragon Age tabletop RPG. It makes a great sourcebook to address any point of lore you may need! The book itself is the same size as sourcebooks for other RPGs. Besides that, it is printed on heavy stock, in full color, so it is also a great keepsake or coffee table book. Highly recommend to anyone that has a love for or wants more information on the world of Thedas from Bioware's Dragon Age games.

This book goes into full detail about the world of Thedas, and the type of cultures and species that inhabit this vastly-constructed universe. While reading it, I mused over how it was very similar to a real-life encyclopedia, just a fictional Dragon Age version. This being volume one, not every single bit of information about the world is in here, but I'm sure we're to expect more to come. This specific issue covers the nations of Thedas, such as what every culture wears, the classes, how to pronounce some of each nation's dialect and language, species, and events that have happened since humans first arrived on the continent. (Elves and Dwarves go back much further, and some

information is told about life before humans as well, although that time is "less documented".) Beautiful art is through out the book - we're able to see what cities or nations we've heard much about but never have seen look like. There's also a timeline of events in Thedas all through out the book - very useful when you've read the books, comics, and played all the games, to then fully grasp the structure of when each event occurred. (Before now, I always "knew" the timeline due to fans trying to piece everything together based on general times given to us.) As some people have already mentioned, some of the information given to us doesn't exactly add up to things we've been told in-game. That being said, for any Dragon Age fan, this isn't exactly new for the franchise. ;) As Mike Laidaw said at PAX East, the version that we're told about now can be chalked-up to the canon of the series. For the most part, any "different" information is very minor, and really doesn't detour you from the story telling of this giant fictional universe. Also, there might be griffins mentioned in this book.

A beautiful collection of history and extra information on the Dragon Age universe. Colorful illustrations, detailed timelines, includes stories and other documents that can be found in the games. Character concept art, Banner art, landscapes. Well bound. A wonderful addition for any die-hard fan! Shipped quick, safely, and was well protected. Exactly what I had been informed, matches pictures.

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